

2019 Potawatomi Area Council Fall Camporee

Information for Troops and Participants

Registration and Fees

1. Registration is by Troop – **No Individual Registrations** will be accepted.
2. All Registration will be completed electronically via the council website in the order they are received. **All Fees are non-refundable**, but are transferable if you have a scout drop out.
3. **Early Registration- Now until Sept 13th** - \$45.00 Scouts \$25.00 per adult
4. Regular Registration- Sept 13th – October 1st \$55.00 Scouts \$25.00 per adult
5. **Late Registration-** After Oct 1st - \$65.00 per Scout \$35.00 per adult
6. **See Individual Merit Badges for Additional Fees if applicable.** Prepayment in required.
7. Registration fees do not include purchasing fees for completed cloth merit badges.
8. Registration fees **do** include an inaugural Fall Camporee cloth patch and Sat. Meals.

Mission and Philosophy

The purpose of this Camporee is to have **fun**, provide additional **camping opportunities to Troops**, and **expand merit badge instruction** to our youth. Merit badge counselors are solely responsible for determining if the requirements for the merit badge are met by the scout. The organizers of this outing are not responsible for guaranteeing an individual scout will fulfill all of the requirements in one session. Some pre-requisites are needed for some of the Merit Badges, and some badges have additional fees charged to cover extraordinary costs. Please contact your individual counselor if you have a concern. Some scouts may end up with partial completions, just showing up does not guarantee completion of a merit badge. Active participation is required. Since this is a Troop Program, no individual registrations will be accepted, and standard BSA Youth Protection procedures will be in effect. Troops will be expected to assist in meeting 2 deep leadership guidelines during merit badge instruction periods.

Medical Forms

1. **BSA Part A and B Medical Forms are required** for all Participants and Adults. Troops should bring their forms with them to the Orientation Meeting for spot check by the Medical Officer. Please be sure all visiting or assisting parents are included in addition to any registered adult leaders staying overnight.

Check-in

1. Staff will be on site Friday night October 11th 5:00 pm for check-in.

2. Troops will be assigned to campsites based on their registration numbers, and will probably need to share a site.
3. Troops with trailers should be prepared to unhook their tow vehicles and park them in the lot.
4. Please do not drive up into your campsite without a parking pass. Please return your pass during the mandatory orientation meeting. **Please obey camp rules and do not drive multiple cars and trucks into the campsites without a parking pass.** Speed limit in camp is 10 mph **or less.**
5. All Troops are asked to perform a service activity for common facilities – cleaning bathrooms, shower houses, or dining hall facilities, a sign-up sheet will be passed around during orientation. Please volunteer.
6. Buildings will not be available for rent, as they will be used for merit badge programs. Merit Badge Staff will be utilizing Rotary Sleeping quarters.
7. All participants and staff are asked to attend the welcome and orientation meeting Friday night at 8:00 pm in the Dining Hall.

Facilities and Meals

1. Meals will be provided in the Dining Hall for Saturday Morning, Noon, and Dinner
2. Specialty Meals, Allergy, and Religious Restrictions may not be accommodated, it is recommended each scout or troop handle these needs on their own with supplemental food needs. Peanut Butter and Jelly Sandwiches and a vegetarian option **will** be available.

Merit Badges Offered

1. **Medicine** – Prerequisites- Read the entire merit badge book, #1, #2, #4, and 7 if the scout can. 20 scouts per session AM and PM.
2. **Automotive Maintenance** – 10 scouts- This is an all- day merit badge; Prerequisites- Read the entire Merit Badge Book.
 - 2h Write out State inspection requirements.
 - 2i Write out importance of registering vehicle, and how much it costs to register family car.
 - 4c Define caster, camber, and toe-in
 - 4e Write out how we dispose of old tires according to local/state laws
 - 5b Define what an API Service Code is/does, what an SAE number is, and define viscosity.
 - 11a Pick three vehicles (Year, Make, and Model) and list their purchase price and insurance costs (Basic liability with options for collision, comprehensive, towing, and rental car). Fill out chart on page 90 of Merit Badge Book, using the provided Maintenance Schedule on Pages 14 and 15 of the Merit Badge Book as applicable.
 - 12 List three careers in Auto Maintenance, and describe why one of them interests you.

3. **Welding** – Must be 14 years old- \$15.00 additional fee- Read the entire merit badge book. Blue Jeans, Closed toe work boots (not tennis shoes) Long sleeve heavy cotton or non-synthetic shirt required. Prerequisites – Just proper clothing and age. 8 slots – all day – do not sign up for other merit badges.
4. **Geocaching** – Prerequisites - Read the entire merit badge book, #7 – Requires Parent permission and use of a computer. Limit 10 slots per session, AM and PM.
5. **Pioneering** – Prerequisites: Read the entire merit badge book, Practice your knots and know your lashings. 20 scouts – This is an All Day MB.
6. **Camping** - Prerequisites : Read the Merit Badge Book: 3,4b,5e,7a,7b,8d,9a,9b,9c Camping night verification, and specialty camping requirements required by scoutmaster (not parents). 20 slots per session, AM and PM.
7. **Communication** : Prerequisites – Read the Merit Badge Book: Prepare and be ready to discuss 2b,3,4,5, : Complete and bring copy #7; Complete and have scoutmaster sign-off- 6,8. 15 slots per session, AM and PM.
8. **Citizenship in the World**: Prerequisites: Read the Merit Badge Book: Req #3 both A&B, Req. 4 is you use this option, Req. 5 – C only, Req. 7 – C/D/E if usijng any of these options, **10 slots** , AM and PM. I-Pad, lap-top, Tablet recommended for internet access.
9. **Citizenship in the Nation and Law** – Prerequisites – Read the Merit Badge Books: Cit. in Nation- 3, 8 and one of 2a or 2b or 2c. Law – none (we have a Police Officer scheduled to attend). 20 slots, AM and PM.
10. **Rifle** \$10.00 additional fee – Morning session only to complete partial Merit Badges- 16 slots Prerequisites, Attend safety briefing – G-M; Bring your partial blue card with you.
Rifle All Day session – 14 slots Prerequisites, Attend safety briefing – Read Merit Badge Book
11. **Shotgun** \$20.00 additional fee – Morning session only to complete partial Merit Badges 10 slots, Prerequisites- Attend safety briefing- Option A – G-K bring your partial blue card with you.
Shotgun all day session – 7 slots, Prerequisites, Attend safety briefing- Read Merit Badge Book.
12. **Archery** \$5.00 additional fee – Morning session only to complete partial merit Badges, 24 slots , Prerequisites- Attend safety briefing - Opt B, F2 & 3 bring your partial blue card with you.
Archery all Day Session- 16 slots – Prerequisites, Attend safety briefing- Read Merit Badge Book.
13. **Personal Management** Prerequisites- Read the Merit Badge Books: – 1,2,8 20 slots per session AM and PM.
14. **Salesmanship and American Business** Prerequisites- Read the Merit Badge Books – Salesmanship – Proof of #5 Participation in Troop or School fundraiser, American Business – See Aug 2019 requirements! Requirement 5 – (10-K or 10-Q Publically

Traded Company's Annual Report or Quarterly Report or Family Business report with same information. 20 slots per session AM and PM.

15. **Scholarship** Prerequisites – Read the Merit Badge Book: -1-5 Be Prepared to discuss #4 in person after dinner Sat. Unlimited slots after dinner, but you must pre-register.
16. **Emergency Preparedness** – Prerequisites - 1. Earn the First Aid merit badge. (Provide proof-signature of Scoutmaster (not parent)). Read the merit badge book 8. b. Prepare a personal emergency service pack for a mobilization call. Prepare a family emergency kit (suitcase or waterproof box) for use by your family in case an emergency evacuation is needed. Explain the needs and uses of the contents. 20 slots only – this is an 8 hour merit badge (do not sign up for additional badges).

Prerequisites/Age Restrictions/Partial Merit Badges

1. Scouts are responsible for bringing a merit badge blue card signed by their scoutmaster, completely filled out, and bring it to their merit badge orientation 7:30 pm Friday night.
2. It is highly recommended each scout purchase or borrow a copy, read, and learn the Merit Badge Book for each merit badge.
3. A complete set of Merit Badge Requirements is available at <https://www.scoutbook.com/mobile/references/boy-scouting/merit-badges/>
4. Merit badge worksheets are not required, but are useful to allow a scout to organize his thoughts and serve as an outline when he needs to explain, describe, or otherwise fulfill a prerequisite. Completion is highly recommended to learn all the requirements. Various sources are available on-line- be sure you have the most up to date version with current requirements.
5. **Welding Participants** must be 14 years old.
6. **Shotgun Participants** should be 13 years old and weigh at least 120 lbs or more.
7. **Camping Participants** will receive a partial unless they can provide proof of camping and specialty camping nights signed by their Scoutmaster (**not parent**).
8. **Personal management** requires a 13 week schedule of activities, unless you have already begun this badge under the auspices of a merit badge counselor you will receive a partial.
9. **Shooting sports** badges require specific scoring proficiency, limited time may prevent some scouts from completion depending on their focus and skill level.
10. Persons with partial badges may sign up for an entire session and complete your badges where possible. However, there is not time to just drop in and complete a badge as a bonus.
11. **Scholarship Merit badge** is a bonus badge, where **all of the requirements must be completed prior to the Camporee.** Scholarship counselors will be available after dinner Saturday evening in the dining hall, and prior to the Campfire to review and

discuss all of the requirements with each individual scout. Please pre-register so we can plan enough counselors to make this review in a timely and efficient manner.

Shooting Sports Mandatory Safety Orientation

1. All scouts in shooting sports merit badges must attend the **MANDATORY safety orientation** meeting Friday evening, no exceptions. Wrist bands will be used to confirm participation and must be worn all day Sat. if you wish to shoot.

Leadership and Coverage

1. Two Deep Leadership is required by all Troops and BSA Youth Protection procedures should be followed at all times.
2. All scouts should wear BSA Field Uniforms (except for welding merit badge). (No sashes)
3. In the event you have scouts who are not signed up for both merit badge sessions, your Troop must provide supervision for these scouts in camp. Scouts will not be able to audit, or “hang-out” with their friends who are in merit badge sessions, and distract or interrupt the activities planned by each merit badge counselor. Feel free to utilize this time at your campsite to teach and practice appropriate scout skills or test for individual rank advancement.
4. We are striving to provide (2) registered merit badge counselors at each session. If you have skill and interest in any of our merit badge offerings, please offer to help out with instruction, mentoring, crowd control, and Saturday afternoon clean-up. Please contact us if you can help.

Additional Program

1. Saturday night there will be a Campfire, and we ask that all Troops prepare a song, short skit, or short story (4 minute limit please).
2. The Trading Post will be open at varying times throughout the weekend, but will not be open during meals or merit badge sessions. Special end of season pricing and discounts are anticipated.

Check – Out

1. Troops are free to check out Sunday Morning between 7:30 am, and by 9:30. If you are up early, please respect your neighbors and keep the noise at a reasonable level until 7am.
2. Completed Blue Cards and Partial cards will be distributed after completion of campsite inspection as you leave and turn in your parking pass. Check your package for completeness prior to leaving.
3. Please take your garbage with you, or drop it off in the dining hall dumpsters on your way out. Please do not leave any garbage at your campsite.

4. **Please obey camp rules and do not drive multiple cars and trucks into the campsites without a parking pass.** Speed limit in camp is 10 mph or less.
5. All Troops are asked to perform a service activity as they leave to tidy up common facilities – cleaning bathrooms, shower houses, or dining hall facilities, a sign-up sheet will be passed around during orientation. Please volunteer.
6. Questions about individual merit badge requirements must be clarified with the counselor; have your scouts contact them directly. Professional staff and outing coordinators will not have any answers regarding specific badges.
7. Camporee patches will be provided for all registered attendees.